



# EBCC Gym Schedule

## December 1st-18th

	Monday	Tuesday	Wednesday	Thursday	Friday	Saturday	Sunday					
5:30am	<b>Open Gym</b> 5:30-7:00	<b>Open Gym</b> 5:30-8:30	<b>Open Gym</b> 5:30-7:00	<b>Open Gym</b> 5:30-8:30	<b>Open Gym</b> 5:30-10:15							
6:00am												
6:30am												
7:00am	<b>BootCamp</b> 7:00-8:00		<b>BootCamp</b> 7:00-8:00									
7:30am												
8:00am												
8:30am	<b>Open Gym</b> 8:00-9:00	<b>Drop-in Boulder Lift</b> 8:30-9:30	<b>Open Gym</b> 8:00-9:00	<b>Drop-in Boulder Lift</b> 8:30-9:30		<b>Open Gym</b> 8:00-9:00						
9:00am	<b>Drop-in Boulder Lift</b> 9:00-10:00		<b>Drop-in Boulder Lift</b> 9:00-10:00									
9:30am		<b>Expand Quad Rugby</b> 10:30-1:30	<b>Gonzo Tennis</b> 10:00-1:00	<b>Open Gym</b> 9:30-4:00	<b>Expand Friday Fun</b> 10:15-11:30	<b>Open Gym</b> 10:00-6:00	<b>Open Gym</b> 8:30-2:00					
10:00am	<b>Open Gym</b> 10:00-11:00							<b>Drop-in Pickleball</b> 11:00-1:00				
10:30am												
11:00am	<b>Drop-in Pickleball</b> 11:00-1:00											
11:30am												
12:00pm												
12:30pm	<b>Open Gym</b> 1:00-3:00	<b>Open Gym</b> 9:30-9:30	<b>Open Gym</b> 10:00-9:30		<b>Drop-in Senior Vball</b> 1:30-3:30	<b>Open Gym</b> 1:30-7:00						
1:00pm												
1:30pm												
2:00pm	<b>Gonzo Tennis</b> 3:00-5:30	<b>Expand</b> 4:00-6:30										
2:30pm												
3:00pm												
3:30pm				<b>Gonzo Tennis</b> 3:00-5:30		<b>Tennis</b> 1:00-4:00	<b>Drop-in Pickleball</b> 2:00-4:00					
4:00pm												
4:30pm												
5:00pm	<b>Open Gym</b> 3:30-9:30											
5:30pm												
6:00pm												
6:30pm	<b>Open Gym</b> 3:30-9:30		<b>Volleyball Free Agent</b> 6:00-8:00 <i>not on 12/7</i>	<b>Open Gym</b> 4:00-9:30								
7:00pm												
7:30pm												
8:00pm	<b>Rental</b> 7:30-9:00 <i>only on 12/7</i>											
8:30pm												
9:00pm												
9:30pm												



**GYM SCHEDULE IS SUBJECT TO CHANGE AT ANY TIME**

For more information call 303-441-4400 or go to [Http://www.boulderparks-rec.org](http://www.boulderparks-rec.org)